



Curriculum Overview

Year 6 Autumn Term

Subject	Content
Religious Education	The Story of the People of God • know that the Bible is a library of books that can be placed
	• into different categories
	 be able to identify some styles of literature found in the Bible
	 know some stories of significant people from the Old Testament and will be able to discuss the relationship these people had with God
	 know and be able to reflect on the Commandments
	Prayers in the Lives of Followers of Christ
	 know a range of traditional prayers used by the Church and be able to discuss the meaning of the words contained in them
	 be able to write their own Psalm prayer
	 be able to identify important actions and gestures associated with prayer
	 know that the Mass is the central prayer of the Catholic faith
	 know about some customs of prayer in other world religions
	Advent
	 know that there are two parts to the Season of Advent
	 understand some reasons why it is important for Christians to
	prepare for Christ to come again
	 be able to write a modern parable and parts of a hymn about the
	coming of Christ into the world
English	Reading:
	 read a wide range of appropriate texts for enjoyment, insight and research
	 show understanding of a range of texts, selects essential points,
	and uses inference and deduction as appropriate
	 identify key features, themes and characters and select sentences,
	phrases and relevant information to support their views
	able to retrieve and collate information from a range of sources
	Writing:
	Mystery stories
	 identify the features of a mystery story
	 add adverbials to a sentence to make it more interesting
	 use a variety of techniques to build suspense
	Fantasy stories
	 identify the features of short stories

- understand how modal verbs are used
- understand that dialogue can convey character and advance action in a story

Recounts

- identify features of recounts
- understand how commas are used in a list and to show pauses/separate parts in a sentence
- understand how a colon can be used to introduce a list
- use adverbials of time, number and place

Non-chronological reports

- list the features of no-chronological reports
- use colons, semicolons and bullet points in sentences
- recognise active and passive forms of verbs

Classic poems

- identify features of poetry
- investigate the use of language for effect
- use synonyms for effect
- understand how the use of hyphens can change the meaning of a sentence
- understand how to create expanded noun phrases

Grammar, Punctuation and Spelling:

- demonstrate appropriate use of standard English vocabulary and grammar
- how written standard English varies in formality
- understand word classes
- know the features of different types of sentence
- know the purpose of paragraphs
- be able to proof read work for errors
- use age-appropriate spelling strategies
- use common prefixes and suffixes
- use punctuation marks accurately including question marks, exclamation marks, commas, inverted commas, apostrophes
- use appropriate spelling terminology

Mathematics

Place Value

- read, write, order and compare numbers up to 10,000,000 and determine the value of each digit
- round any whole number to a required degree of accuracy.
- Use negative numbers in context, and calculate intervals across zero
- solve number and practical problems that involve all of the above

Four Rules

- solve addition and subtraction multi step problems in contexts, deciding which operations and methods to use and why
- multiply multi-digit number up to 4 digits by a 2-digit number using the formal written method of long multiplication
- divide numbers up to 4 digits by a 2-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding as appropriate for the context

- divide numbers up to 4 digits by a 2-digit number using the formal written method of short division, interpreting remainders according to the context
 perform mental calculations, including with mixed operations and large numbers
 identify common factors, common multiples and prime numbers.
 use their knowledge of the order of operations to carry out calculations involving the four operations
 - solve problems involving addition, subtraction, multiplication and division
 - use estimation to check answers to calculations and determine in the context of a problem, an appropriate degree of accuracy

Fractions

- use common factors to simplify fractions; use common multiples to express fractions in the same denomination
- compare and order fractions, including fractions > 1
- generate and describe linear number sequences (with fractions)
- Add and subtract fractions with different denominations and mixed numbers, using the concept of equivalent fractions.
- Multiply simple pairs of proper fractions, writing the answer in its simplest form [for example $\frac{1}{4} \times \frac{1}{8} = \frac{1}{8}$
- divide proper fractions by whole numbers [for example $1/3 \div 2 = 1/6$]
- associate a fraction with division and calculate decimal fraction equivalents [for example, 0.375] for a simple fraction [for example 3/8]
- recall and use equivalences between simple fractions, decimals and percentages, including in different contexts

Geometry

- describe positions on the full coordinate grid (all four quadrants).
- draw and translate simple shapes on the coordinate plane, and reflect them in the axes

Biology

Animals, including humans

- Identify and name the mains parts of the human circulatory system, and describe the functions of the heart, blood vessels and blood
- Recognise the impact of diet, exercise, drugs and lifestyle on the way our bodies function
- Describe the ways in which nutrients and water are transported within animals, including humans

Computing

We are app planners:

- develop an awareness of the capabilities of smartphones and tablets
- understand geolocation, including GPS
- identify interesting, solvable problems
- evaluate competing products
- pitch a proposal for a smartphone or tablet app

We are project managers

- scope a project to identify different components that must be successfully combined
- identify their existing talents and plan how they can develop further knowledge and skills
- identify the component tasks of a project and develop a timeline to track progress
- identify the resources they'll need to accomplish a project
- use web-based research skills to source tools, content and other resources
- consider strategies to ensure the quality of a collaborative project

Creative Curriculum

We deliver the following subjects through whole school topics and they are collectively referred to as the Creative Curriculum: Art and Design, Design Technology, Geography, History and Music. Each term the whole school follow a topic theme incorporating many curriculum areas with a particular focus on one of the Creative Curriculum subjects. (See Creative Curriculum Two Year Cycle)

Year A

Autumn 1: Community

Main focus: Geography- local transport Finding out about transport issues in our local area and the impact on the community.

- use maps, charts etc. to support decision making about the location of places e.g. new bypass
- name and locate counties and cities of the United Kingdom, geographical regions and their identifying human and physical characteristics, key topographical features (including hills, mountains, coasts and rivers), and landuse patterns; and understand how some of these aspects have changed over time
- use maps, atlases and globes to locate places and describe features
- use the eight points of a compass, four and six-figure grid references, symbols and key (including the use of Ordnance Survey maps) to build his/her knowledge of the United Kingdom and the wider world
- understand and use a widening range of geographical terms e.g. specific topic vocabulary - urban, rural, land use, sustainability, tributary, trade links etc

Year B

Autumn 1: Journeys

Main focus: Geography- local transport Finding out about local transport networks.

- use maps, charts etc. to support decision making about the location of places e.g. new bypass
- name and locate counties and cities of the United Kingdom, geographical regions and their identifying human and physical characteristics, key topographical features (including hills, mountains, coasts and rivers), and landuse patterns; and understand how some of these aspects have changed over time
- use maps, atlases and globes to locate places and describe features
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History – exploring travel 18th and 19th centuries.

- to notice changes over time and make comparisons
- to make deductions from primary and secondary sources
- to find out about the local area in the past
- to discover the quality of information gained from different kinds of historical sources

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Year A

Autumn 2: Celebrations

Main focus: Art and Design – Performance masks- 3D

Exploring and making celebration masks used in festivals and theatre.

- begin to develop an awareness of composition, scale and proportion in their work
- select ideas based on first hand observations, experience or imagination and develop these through sketching
- produce intricate patterns and textures in a malleable media
- use different techniques, colours and textures when designing and making pieces of work and explain his/her choices
- use 3D construction techniques with confidence including cutting folding and joining
- describe the work and ideas of various artists, architects and designers, using appropriate vocabulary and referring to historical and cultural context

Year B

Autumn 2: Memories

Main focus: Design Technology - exploring the storage of keepsakes and memories

- explore different patterns of nets used to make boxes by disassembling and assembling existing products
- generate, develop, model and communicate his/her ideas through discussion, annotated sketches, crosssectional and exploded diagrams, prototypes, pattern pieces
- apply his/her knowledge of materials and techniques to refine and rework his/her product to improve its functional properties and aesthetic qualities
- use technical knowledge accurate skills to problem solve during the making process
- begin to use his/her knowledge of designs to further explain the effectiveness of existing products and products he/she have made
- use a wide range of methods to strengthen, stiffen and reinforce complex structures and can use them accurately and appropriately
- research famous designers and inventors to inform the design of his/her own innovative products.

Physical Education

Net Games

- develop aerobic fitness
- develop overall volleyball skills: set, forearm, serve and spike
- develop overall badminton skills: serve and smash
- develop overall tennis skills: fore/backhand, service and lob
- play competitively and evaluate performance

	Strike and Field
	 field as a collaborative team unit
	 strike a ball or object 'cleanly' using different equipment
	 retrieve, intercept and stop a ball when fielding
	 strike a ball or object using both sides of the body
	 recognise their own and other's strengths
	Outdoor Adventure
	 develop communication through speaking and listening
	 work as a group to overcome a challenge
	 learn some different ways of tying knots
	 take part in competitive orienteering activities
	 plan a short loop course for a partner or group
PSHE	 identifies different and opposing views and has a developed
	opinion about what is fair and unfair in different situations
	 understands actions have consequences for all parties involved